

City of New Bedford

IN COMMITTEE

March 09, 2023

The Honorable City Council 133 William Street New Bedford, MA 02740

Dear Honorable Members of the City Council:

The Committee on Ordinances, at a meeting held on Monday, February 27, 2023, considered a RELATED MOTION, Councillor Morad, requesting, that the Director of Personnel provide to the Committee on Ordinances Chairperson, the Unit C Salary Schedule – Part Time Rate and the related Non-Residents Part Time Rate reflecting the 10% reduction, said information shall be provided to the Committee on Ordinances Chairperson 10 business days prior to the Committee on Ordinances meeting where the item is being addressed (Ref'd 9/8/2022) (10/24/2022 – tabled) (11/14/2022 – tabled to November 28, 2022) (11/28/2022 – Remain in Committee).

On motion by Councillor Burgo and seconded by Councillor Lima, the Committee VOTED: To recommend that the City Council take NO FURTHER ACTION on the RELATED MOTION, Councillor Morad, requesting, that the Director of Personnel provide to the Committee on Ordinances Chairperson, the Unit C Salary Schedule – Part Time Rate and the related Non-Residents Part Time Rate reflecting the 10% reduction, said information shall be provided to the Committee on Ordinances Chairperson 10 business days prior to the Committee on Ordinances meeting where the item is being addressed. This motion passed on a voice vote.

IN COMMITTEE ON ORDINANCES

Councillor Ryan J. Pereira, Chairperson

RJP/at



CITY OF NEW BEDFORD

CITY COUNCIL

September 08, 2022

RELATED MOTION

Requesting, that the Director of Personnel provide to the Committee on Ordinances Chairperson the Unit C Salary Schedule - Part Time Rate and the related Non-Residents Part Time Rate reflecting the 10% reduction, said information shall be provided to the Committee on Ordinances Chairperson 10 business days prior to the Committee on Ordinances meeting where the item is being addressed. (To be Referred to the Director of Personnel and the Committee on Ordinances.)

Linda M. Morad, Councillor at Large